**RYU**

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1. **Game Story**

There is a village where is near to the capital of Japan in Edo’s era. The village is captured by an evil noble, and they killed almost all villager there. Nobunaga assigns a mission to the main character Ryu, a ninja, to assassinate the evil noble.

This mission of the game is player must kill all guard to be able to reach the boss.

1. **Manual**

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|  | **Keyboard/Mouse** | **Gamepad** |
| Move | WASD | Left Stick |
| Camera | Mouse | Right Stick |
| Inventory | TAB |  |
| Attack | Left Mouse Button | Right Shoulder |
| Withdraw/ Sheath | R | West Button |
| Jump | Space | South Button |
| Deflect | L – Shift | Left Shoulder |
| Interact | E | East Button |

1. **Preferences**
   1. **Tutorial:**
      1. Loading Screen: <https://www.youtube.com/watch?v=YMj2qPq9CP8> Brackeys
      2. Settings Menu: <https://www.youtube.com/watch?v=YOaYQrN1oYQ&t=330s> Brackeys
      3. Cutscene: <https://www.youtube.com/watch?v=G_uBFM3YUF4> Brackeys
      4. Button SFX: <https://www.youtube.com/watch?v=MjH5rsmYmQY> Electronic Brain
      5. Audio Mixer: <https://app.pluralsight.com/course-player?clipId=ac53fd89-61c0-453b-9d84-312d262a668c> Plural Sight
   2. **SFX:** 
      1. <http://www.mediafire.com/file/osdfleojph6hhof/Naruto_FX.zip/file> posted on reddit.com/r/Drumkits/comments/ax8qap/naruto\_fx\_kit\_kunai\_shuriken\_hand\_sign\_sounds/ by Jon\_Harri
      2. <https://www.mediafire.com/file/o1z03cxxgs1trb6/One_Piece_SFX.zip/file> posted on youtube.com/watch?v=YdlVZ0DOSRE by JacolbyBeatz
      3. Theme Music: <https://brandonfiechter.bandcamp.com/track/shadow-ninja> Brandon, Fiechter
      4. Fighting Music: <https://dbfiechter.bandcamp.com/track/valley-of-the-springs> Brandon, Fiechter
      5. **Font:** Font: <https://hyperpix.net/fonts/sekiro-shadows-die-twice-font/> Alphabet & Type
      6. **Images:**
      7. Team’s Logo: Long, Ly designed.
      8. Game’s Logo: Long, Ly designed.
      9. Heal FX Sprite: Thinh Nguyen designed
      10. Loading Image: <https://www.instagram.com/ducknguyen_art/?hl=en> -Duc, Nguyen
      11. Particle System’s Texture: <https://www.hiclipart.com/free-transparent-background-png-clipart-qouta>
      12. Moon’s Texture: <https://pixlab-games.tumblr.com/post/125863232017/free-moon-resource-texture-for-use-in-my-adding-a>